

Key Information

AG5 GFOUP: Year 5+6/ U14

GENDER SPECIFICATIONS: Boys/Girls—**NO** gender stipulations for primary. U14– Boys ONLY

NUMBER IN A TEAM: 10 in a squad

*Secondary- no National Schools League players to be included in the sports sheet

DESCRIPTION

There will be **4** tasks / skills to complete as part of this **Basketball** challenge. Please record the score for each activity on the score sheet, and the top 10 scoring children who meet the age and gender specifications above will form the 'team' whose results you will need to submit for the School Sport Partnership virtual competition.











TASK 1-CONE OFBLE

HOW TO PLAY

Set up a 10m coned area. Put a cone down at each 1m. Dribble through the cones as fast as you can, keeping the ball under control. If you find this easy try it again with your weaker hand. Dribble there and back as many times as you can in 1 minute. <u>Click here</u> to view a video of this task.

Scorng:

Get a friend or teacher to time you for one minute and count how many times you get there and back=1

Metre 10 Metres

Cones

Basketball /any ball

Timer







TASK 2- SHOOTING HOOPS

HOW TO PLAY

Stand around a metre back from the hoop. You can use a cone for this marker if you wish. You have 1 minute to try and score as many hoops as possible. If you find this is really difficult you can move forwards or if easy move backwards. <u>Click here</u> to view a video of this task.

Scofng:

Submit the score of baskets scored to your teacher after 1 minute of shooting

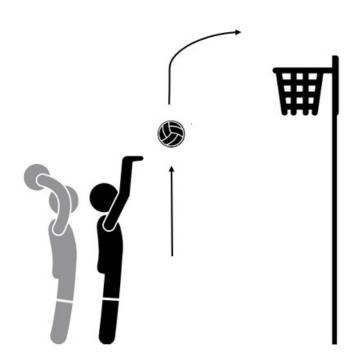
EQUPMENT

Basketball/any ball Hoop Cones

CHESHIRE & WARRIN







TASK E- WALL BALL TOSS

HOW TO PLAY:

Stand 1m away from a wall and mark this point with a cones. You have 30 seconds to throw and catch the ball successfully as many times as possible. If you find this easy try it with one hand. <u>Click here</u> to view a video of this task.

Scofng:

Count how many SUCCESSFUL throws and catches you achieve. If the ball drops it does not count as a successful

EQUPMENT

Basketball/any ball

Cone

Timer









TASK 4- TREASURE GRAB

HOW TO PLAY

How many cones can you collect in 1 minute whilst keeping the ball under control? Put a cone/hoop down as your start point. Measure 5 metres then spread lots of cones on the floor.

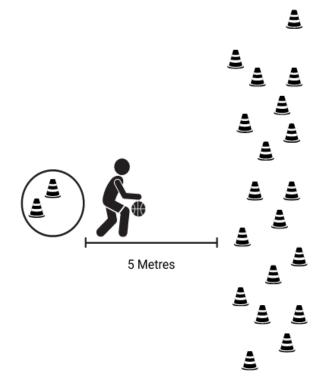
You have 1 minute to dribble from the hoop keeping the ball bouncing and collect one cone at a time. Dribble back and put the cone in the hoop. <u>Click here</u> to view a video of this task.

Scoring: count how many cones you have in the hoop at the end of the 1 minute

EQUIPMENT:

Hoop, basketball / any ball, tape measure

timer, cones





INCLUSIVE

Ball– you can use a ball to suit the pupil– e.g. colour/size

Distance from the wall/basket etc.—move forward/ backwards to appropriate ability level

You can adjust the height of the basketball post? Use an adjustable netball post. Use appropriate adjustments such as a bin or targets if there are no posts

SPIFIT OF THE GAMES VALUES

NON-STY when working with classmates and teachers, you must submit your score with honesty.



when completing challenges so you don't give up. Resilience makes you overcome



RISK ASSESSMENT:

Please make sure your exercise area is clear and there is nothing nearby which could cause a trip or fall. All the challenges are designed to be suitable for each age group, however it is important to understand that if you choose to take part, you are doing so at your own risk.

Covid-19: please adhere to the current Covid-19 guidelines at the time that you take part in this activity. This is in relation to social distancing and the use of equipment.

Please ensure that you have completed a risk assessment for the children taking part in this activity, and adapt the tasks / area to meet the requirements of your own school risk assessment.











PUPIL NAME	TA SK 1	TA SK 2	τα sk ε	TA SK 4
1				
2				
3				
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6				
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8				
9				
10				

DATA COLLECTION

Total number of Boys taking part.	•••	Number of ethnic minority pupils	Number of SEND pupils	U	Number of teachers involved







